## Long Term Year 2 Curriculum Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Science	Animals, including humans	Living things & their habitats	Living things & their habitats	Plants  How do plants grow?	Plants	Materials
	What do all animals need to survive?	What is a living thing? Why do some animals	Where do plants and animals live?	now do plants grow:	How do plants survive?	Which materials are waterproof? Strong? etc
	What do you need to look after a pet dog/cat/lizard and keep it healthy?  How do we keep ourselves healthy?	have underground habitats?  What would you find living in the garden?	How does a cactus survive in the desert with no water?		What would you find growing in the garden?	What materials can be changed by squashing ,bending, twisting & stretching?
	Garden					John Dunlop, Charles Macintosh or John McAdam.
History	Power Why did the fire spread so quickly? Fire of London Disasters	Power Why did the fire spread so quickly? Fire of London Disasters	Pioneering Were Queen Victoria and John Cadbury Pioneers? Queen Victoria John Cadbury	Pioneering Were Queen Victoria and John Cadbury Pioneers? Queen Victoria John Cadbury	Culture How have holidays changed over time? Holidays (Victorians)	Culture How have holidays changed over time? Holidays (Victorians)
Geography	Place Compare Birmingham to Istanbul What are the similarities and differences between Birmingham and Istanbul?	Place Compare Birmingham to Istanbul What are the similarities and differences between Birmingham and Istanbul?	Sustainability Oceans How do we use them?	Sustainability Oceans How do we use them?	Culture & appreciation Hot & cold places Equator Would you prefer to live in a hot or cold place?	Culture & appreciation Hot & cold places Equator Would you prefer to live in a hot or cold place?

DT  DETINGS  DETINGS	Textiles: Can I design, create and evaluate a functioning coin pouch?		Structures and mechanisms: Can I design and make a windmill that is stable with a functional rotating mechanism?		Food: Can I make a savoury wrap and rainbow salad?	
Art	Drawing  To know what oil pastels are and to create a picture using pastels in a variety of ways to create different effects.	Collage  To some different materials that can be used to make a collage and create image based on based on Gaudi's 'Salamander'	Painting  To try and create a sense of movement in an image inspired by Hokusai's Wave	Sculpture  To manipulate and model clay to create the shape of an animal. Roll, pull and pinch clay and use tools to add detail.	Printing  To know what screen painting is and use contrasting colours to create a portrait in the style of Andy Warhol.	Painting / Drawing  To understand how colours, lettering and images are used to persuade us to buy things. Create an attractive and appealing poster with different lettering and images.

Christians celebrating the birth of Christ.  The Jews were given rules about trees; that they should leave a tree for the first three years of its life and then could pick the for the resurrection of Christ.  The Jews were given rules about trees; that they should leave a tree for the first three years of its life and then could pick the for the resurrection of Christ.
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			During the fourth year should give thanks for receiving it.		
Resilience	British Values	RSE	British Values	Economic	Keeping safe
Bounce Back	Rights	Mental Well-being	Rights	Well-being	Drugs & Alcohol Online safety
Run, Jump, Throw Hit, Catch, Run	Send and Return Attack, Defend, Shoot	Gymnastics Send and Return	Dance Attack, Defend, Shoot	Gymnastics Hit, Catch, Run	Dance Run, Jump, Throw
Learning Music through percussion, Song and recorder  The children start to read music for the notes B and A and G on the recorder.  Class 1	Learning Music through percussion, Song and recorder The children start to read music for the notes B and A and G on the recorder. Class 2	Learning Music through percussion, Song and recorder  The children start to read music for the notes B and A and G on the recorder.  Class 3	Consolidation using more challenging and more complex pieces and composing techniques.  The children continue to learn the recorder notes B and A, G, E and start to play and sing in musical phrases. Class 1	Consolidation using more challenging and more complex pieces and composing techniques. The children continue to learn the recorder notes B and A, G, E and start to play and sing in musical phrases. Class 2	Consolidation using more challenging and more complex pieces and composing techniques.  The children continue to learn the recorder notes B and A, G, E and start to play and sing in musical phrases. Class 3
Computer Science – Programming (coding) We are astronauts Programming onscreen in scratch Jr	Computer Science – computational thinking We are games testers Working out the rules of games using	Information Technology (Creative Media) We are photographers Taking, selecting and editing digital images	Digital literacy (online Safety) We are safe researchers Researching a topic online	Information Technology (Creative Media) We are animators Creating a stop-motion animation.	Information technology (Data Science) We are zoologists  Collecting data about bugs
	Run, Jump, Throw Hit, Catch, Run  Learning Music through percussion, Song and recorder  The children start to read music for the notes B and A and G on the recorder.  Class 1  Computer Science — Programming (coding) We are astronauts Programming onscreen	Run, Jump, Throw Hit, Catch, Run  Learning Music through percussion, Song and recorder The children start to read music for the notes B and A and G on the recorder.  Class 1  Computer Science — Programming (coding) We are astronauts Programming onscreen in scratch Jr  Perman Attack, Defend, Shoot  Learning Music through percussion, Song and recorder The children start to read music for the notes B and A and G on the recorder.  Class 2  Computer Science — computational thinking We are games testers Working out the rules	Run, Jump, Throw Hit, Catch, Run  Learning Music through percussion, Song and recorder  The children start to read music for the notes B and A and G on the recorder.  Class 1  Computer Science – Programming (coding) We are astronauts Programming onscreen in scratch Jr  Run, Jump, Throw Attack, Defend, Shoot  Send and Return  Gymnastics Send and Return  Learning Music through percussion, Song and recorder  The children start to read music for the notes B and A and G on the recorder.  Class 2  Computer Science – computational thinking We are games testers Working out the rules  Mental Well-being  Mental Well-being	Resilience British Values RSE British Values Rights Mental Well-being Rights Mental Well-being Rights  Run, Jump, Throw Hit, Catch, Run Attack, Defend, Shoot Send and Return Attack, De	Resilience British Values RSE British Values Rights Mental Well-being Rights Well-being Well-being Rights Well-being Rights Well-being Symnastics Well-being Dance Attack, Defend, Shoot Hit, Catch, Run Carbin, Run, Jump, Throw Hit, Catch, Run Attack, Defend, Shoot Song and Return Attack, Defend, Shoot Song and Return Attack, Defend, Shoot Song and recorder The children start to read music for the notes B and A and G on the recorder. Class 1 Class 2 Class 1 Computer Science – Programming (coding) We are astronauts Programming onscreen in scratch Jr Programming onscreen in scratch Jr Residual Programming on the part of the notes and start to practical phrases. Class 2 Programming on screen in scratch Jr Programming on the part of the programming on the part of the programming on the p

Reading	WCR:	WCR:	WCR:	WCR:	WCR:	WCR:
	Texts linked to wider curriculum M-W	Texts linked to wider curriculum M-W	Texts linked to wider curriculum M-W	Texts linked to wider curriculum M-W	Texts linked to wider curriculum M-W	Texts linked to wider curriculum M-W
	Class story- Th	Class story- Th	Class story- Th	Class story- Th	Class story- Th	Class story- Th
	Book Talk Class Story- F	Book Talk Class Story- F	Book Talk Class Story- F	Book Talk Class Story- F	Book Talk Class Story- F	Book Talk Class Story- F
	LW Reading where needed	LW Reading where needed	LW Reading where needed	LW Reading where needed	LW Reading where needed	LW Reading where needed
Writing	Stuck Story	My Christmas Star Story	The owl who was afraid of the dark Story	If I were in charge of the world Poem	Animation Planning Story	Crow's Tale Traditional Tale
	Great Fire of London- Diary	Carding Mill Valley Recount	Habitats  Non-Chronological Report	Biography John Cadbury	Persuasive leaflet Weston Super Mare	My Incredible Machine- Explanation
Maths	Place Value Partitioning Recognising and writing Number lines Estimating	Addition and Subtraction Shape Related facts Number bonds Add to make 10 Bridging Missing numbers Vertices, faces, edges	Money Multiplication and Division Count in pounds and pence Compare Change Arrays Grouping and sharing	Length and Height Mass, capacity and temperature Compare, order length and height Measure in g, kg, ml, l Temperature	Fractions Time Recognise and find 1/4 1/2 3/4 Unit and non-unit fractions Count in fractions Half past, quarter past, quarter to	Statistics Position and Direction Draw and interpret pictograms Describe movements and turns

	Symmetry	2, 5 and 10s	Time to 5 mins	